

JAZZ BAND SERIES

 **Belwin JAZZ**
a division of Alfred

Steampunk

By Erik Morales

INSTRUMENTATION

Conductor
1st E \flat Alto Saxophone
2nd E \flat Alto Saxophone
1st B \flat Tenor Saxophone
2nd B \flat Tenor Saxophone
E \flat Baritone Saxophone
1st B \flat Trumpet
2nd B \flat Trumpet
3rd B \flat Trumpet
4th B \flat Trumpet

1st Trombone
2nd Trombone
3rd Trombone
Bass Trombone
Guitar Chords
Guitar (w/effects)
Piano
Bass
Drums

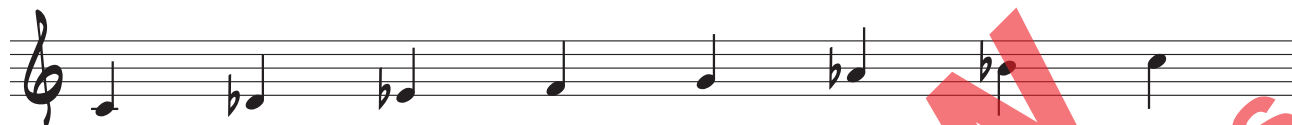
Optional/Alternate Parts

C Flute
Vibraphone
Tuba (Doubles Bass)
Horn in F (Doubles 1st Trombone)
1st Baritone Horn T.C./B \flat Tenor Saxophone (Doubles 1st Trombone)
2nd Baritone Horn T.C./B \flat Tenor Saxophone (Doubles 2nd Trombone)
3rd Baritone Horn T.C./B \flat Tenor Saxophone (Doubles 3rd Trombone)

NOTES TO THE CONDUCTOR

“Steampunk” is a term that represents a sub-genre of science-fiction that combines modern technology with 19th century innovations, such as steam-powered vehicles and other similar metallic inventions of that era. The main idea for this piece of music was to combine a heavy metal-style rhythm section with traditional jazz ensemble. The electric guitar takes center stage throughout most of the piece. The guitarist should use any “metal-like” overdrive effect available, as the part is meant to be a heavily overdriven guitar sound. The solo section at m. 108 makes use of C and F Phrygian modes. The Phrygian scale begins on the third degree of any major scale. Here are examples both scales for reference:

C Phrygian Scale



F Phrygian Scale



The soloist should use the notes in these scales as the basis for the solo. The solo may be played on piano if no guitarist is available. Optionally, mm. 108–124 (16 bars) may be repeated if additional soloists are desired.

The fall in m. 50 is long. To be effective, I suggest the ensemble practices playing falls so all parts are heard, but with the lead trumpet determining the duration and speed of the fall.

Regarding articulation, the *marcato* or rooftop accent is played detached and accented. Dynamics are always essential and will make this chart come alive. For example, trombones in mm. 67–68 should exaggerate this dynamic indication. Check out the professionally recorded demo at alfred.com/downloads. Listen and learn the nuances of this arrangement.

Enjoy!

—Erik Morales



Erik Morales

Erik Morales began his composing career shortly after graduation from high school in south Florida. He studied composition at Florida International University, and completed his bachelor's degree at the University of Louisiana at Lafayette. Accessible at all levels, the music of Erik Morales has a unique melodic and harmonic vocabulary that appeals to audiences worldwide. His published works encompass a large variety of styles and settings, including works for concert, orchestral, jazz, and chamber ensembles and have been part of featured performances across the globe. Mr. Morales currently teaches and plays trumpet professionally in the New Orleans area, in addition to maintaining an active composing and conducting schedule.

CONDUCTOR ②

STEAMPUNK

Musical score for the piece "Steampunk", page 2. The score is arranged for a full band and includes the following parts: Alto 1 & 2, Tenor 1 & 2, Baritone, Trumpet 1-4, Trombone 1-3, Bass Trombone, Guitar, Piano, Bass, and Drums. The score is written in a key signature of two flats (B-flat and E-flat) and a common time signature. A large red watermark "Legal Music Requires Purchase" is overlaid diagonally across the page. The page number "2" is centered at the top. The conductor's part is labeled "CONDUCTOR ②" in the top left corner. The piece title "STEAMPUNK" is in the top right corner. The score spans measures 9 to 16, with measure numbers 9, 10, 11, 12, 13, 14, 15, and 16 indicated at the bottom. The drum part includes a "FILL" section between measures 11 and 12, and between 14 and 15.

CONDUCTOR 17

STEAMPUNK

ALTO 1

ALTO 2

TENOR 1

TENOR 2

BARI.

TRP. 1

TRP. 2

TRP. 3

TRP. 4

TBN. 1

TBN. 2

TBN. 3

BASS TBN.

QTR.

PNO.

BASS

DRUMS

17 18 19 20 21 22 23 24

LEAD

mf

mf cresc.

cresc.

2

2

2

FILL

CONDUCTOR 25

- 4 -

STEAMPUNK

ALTO 1

ALTO 2

TENOR 1

TENOR 2

BARI.

TPT. 1

TPT. 2

TPT. 3

TPT. 4

TBN. 1

TBN. 2

TBN. 3

BASS TBN.

QTR.

PNO.

BASS

DRUMS

25 26 27 28 29 30 31

CONDUCTOR

34 UNISON SOLI

STEAMPUNK

ALTO 1

ALTO 2

TENOR 1

TENOR 2

BARI.

TRP. 1

TRP. 2

TRP. 3

TRP. 4

TBN. 1

TBN. 2

TBN. 3

BASS TBN.

GTR.

PNO.

BASS

DRUMS

UNISON SOLI

UNISON SOLI

UNISON SOLI

UNISON SOLI

32

33

34

35

36

37

SIM.

38

39



CONDUCTOR

42

- 6 -

STEAMPUNK

ALTO 1

ALTO 2

TENOR 1

TENOR 2

BARI.

TRP. 1

TRP. 2

TRP. 3

TRP. 4

TBN. 1

TBN. 2

TBN. 3

BASS TBN.

GTR.

PNO.

BASS

DRUMS

40 41 42 43 44 45 46 47

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CONDUCTOR

STEAMPUNK

ALTO 1

ALTO 2

TENOR 1

TENOR 2

BARI.

TRP. 1

TRP. 2

TRP. 3

TRP. 4

TBN. 1

TBN. 2

TBN. 3

BASS TBN.

GTR.

PNO.

BASS

DRUMS

56 57 58 59 60 61 62 63

RHYTHM

FILL

CONDUCTOR

STEAMPUNK

Musical score for CONDUCTOR, featuring parts for ALTO 1, ALTO 2, TENOR 1, TENOR 2, BARI., TPT. 1, TPT. 2, TPT. 3, TPT. 4, TBN. 1, TBN. 2, TBN. 3, BASS TBN., GTR., PNO., BASS, and DRUMS. The score includes a large red watermark: "Preview Only Requires Purchase".

Musical score for the conductor part of the piece "Steampunk". The score is on page 10 of a 10-page set. It includes staves for the following instruments and voices:

- ALTO 1
- ALTO 2
- TENOR 1
- TENOR 2
- BARI.
- TRP. 1
- TRP. 2
- TRP. 3
- TRP. 4
- TBN. 1
- TBN. 2
- TBN. 3
- BASS TBN.
- GTR.
- PNO.
- BASS
- DRUMS

The score is in 4/4 time and features a variety of musical notations including notes, rests, and dynamic markings. A large red watermark "Preview Requires Purchase" is overlaid diagonally across the page. The page number "74" is in a box at the top left, and the page number "79" is at the bottom right. The conductor's part is indicated by the "CONDUCTOR" label at the top left.

CONDUCTOR

STEAMPUNK

This page of a musical score for the piece "Steampunk" includes parts for the following instruments and voices:

- ALTO 1
- ALTO 2
- TENOR 1
- TENOR 2
- SAR. (Soprano)
- TRP. 1 (Trumpet)
- TRP. 2 (Trumpet)
- TRP. 3 (Trumpet)
- TRP. 4 (Trumpet)
- TBN. 1 (Tuba)
- TBN. 2 (Tuba)
- TBN. 3 (Tuba)
- BASS TBN. (Bass Tuba)
- GTR. (Guitar) with a "C (No 2nd)" marking
- PNO. (Piano)
- BASS
- DRUMS

The score is written in a key signature of two flats (B-flat and E-flat) and a common time signature (C). It features a variety of musical notations including melodic lines, chords, and rhythmic patterns. A large red watermark reading "Preview Requires Purchase" is overlaid diagonally across the page. At the bottom, measure numbers 80 through 87 are indicated.

CONDUCTOR

STEAMPUNK

To CODA

88

Musical score for various instruments including ALTO 1, ALTO 2, TENOR 1, TENOR 2, BARI., TPT. 1-4, TBN. 1-3, BASS TBN., GTR., PNO., BASS, and DRUMS. The score includes dynamic markings such as *mf*, *mezzo*, and *ff*, and performance instructions like *LEAD* and *TRV*. The piece concludes with a *TO CODA* instruction.

88

89

90

91

92

93

94

95



CONDUCTOR 



ALTO 1

ALTO 2

TENOR 1

TENOR 2

BAR.

TPT. 1

TPT. 2

TPT. 3

TPT. 4

TBN. 1

TBN. 2

TBN. 3

BASS TBN.

GTR.

PNO.

BASS

DRUMS

96 97 98 99 100 101 102 103

SOLO FILL

CONDUCTOR

108

ALTO 1

ALTO 2

TENOR 1

TENOR 2

BARI.

TRP. 1

TRP. 2

TRP. 3

TRP. 4

TBN. 1

TBN. 2

TBN. 3

BASS TBN.

GTR.

PNO.

BASS

DRUMS

SOLO (C PHEGIAN MOOD)

COMP (C PHEGIAN MOOD)

SOLO FILL

51M.

104 105 106 107 108 109 110 111

ALTO 1

ALTO 2

TENOR 1

TENOR 2

SOPR.

TRP. 1

TRP. 2

TRP. 3

TRP. 4

TEN. 1

TEN. 2

TEN. 3

BASS TEN.

GTR.

PNO.

BASS

DRUMS

112 113 114 115 116 117 118 119

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(F PHRYGIAN MODE)

sim.

sim.

Musical score for CONDUCTOR, featuring parts for ALTO 1, ALTO 2, TENOR 1, TENOR 2, BARI., TPT. 1-4, TBN. 1-3, BASS TBN., GTR., PNO., BASS, and DRUMS. The score includes a large red watermark: "Legal Use Only Requires Purchase".

Measures 120-127 are indicated at the bottom of the page.

Rehearsal marks: 8^{va} (measures 120-121), 8^{va} (measures 124-125), SIM. (measure 126).

Chord markings: G^bMaj7 (measures 124-125).

Drum notation includes a snare drum (S) and a cymbal (C).

CONDUCTOR

Musical score for CONDUCTOR, featuring vocal parts (ALTO 1, ALTO 2, TENOR 1, TENOR 2, BARI., TPT. 1-4, TBN. 1-3, BASS TBN.), guitar (GTR.), piano (PNO.), bass, and drums. The score includes a large red watermark: "Legal Use Only - Requires Purchase".

Score includes parts for:
ALTO 1
ALTO 2
TENOR 1
TENOR 2
BARI.
TPT. 1
TPT. 2
TPT. 3
TPT. 4
TBN. 1
TBN. 2
TBN. 3
BASS TBN.
GTR.
PNO.
BASS
DRUMS

Measure numbers: 128, 129, 130, 131, 132, 133, 134, 135

Annotations: (F PHEGIAN MODE), Gbm7, 8va



Musical score for Steampunk, page 18. The score includes parts for Alto 1 & 2, Tenor 1 & 2, Baritone, Trumpet 1-4, Trombone 1-3, Bass Trombone, Guitar, Piano, Bass, and Drums. The score is marked with measure numbers 136 through 144. A large red watermark 'Preview Requires Purchase' is overlaid on the page.

DRUM SOLO

ON CUE

STEAMPUNK

ALTO 1

ALTO 2

TENOR 1

TENOR 2

BARI.

TPT. 1

TPT. 2

TPT. 3

TPT. 4

TEN. 1

TEN. 2

TEN. 3

BASS TEN.

GTR.

PNO.

BASS

DRUMS

SOLO

145

146

147

148

149

150

151

152

153

CRAZY SOLO FILLS

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